Atayal Adventure 4 Realms

Creative Motivation

The indigenous peoples have lived in Taiwan for thousands of years and are part of its rich and diverse culture. Today's educational curriculum not only strongly promotes local languages but also encourages individuals with indigenous identity to obtain native language certifications through various benefits and incentives.

However, the number of students choosing indigenous language courses in each school remains very low, and since 2017, the certification pass rate for indigenous languages has been below 50%. This highlights that the promotion and recognition of indigenous language proficiency still need improvement.

To address this issue, our team has designed a board game incorporating NFC technology to enhance interactivity. Additionally, we created an Atayal-themed board game, language learning cards, and a tribal language book in hopes that players can improve their language skills through gameplay and increase the pass rate for indigenous language certification.

Game Board	Figure	Cards	Tribal Language Book
$\begin{array}{c} 15 \textcircled{0}{16} \textcircled{1}{7} \end{array} (18 \textcircled{0}{19} \textcircled{1}{20} \textcircled{21} \textcircled{22} \\ \textcircled{0}{14} \end{array} \\ (13 \textcircled{0}{13} \textcircled{13} \rule{13} \rule{13} \rule{13} \rule{13} \rule{13} \rule{13} \rule{13} \rule{13}$		 ● 接護者 	泛条雅族 =
$\begin{array}{c} \begin{array}{c} \end{array}{}^{1} \\ \end{array}{}^{1} \\ \end{array}{}^{1} \\ \end{array}{}^{2} \\ $ {}^{2} \\ \end{array}{}^{2} \\ \end{array}{}^{2} \\ {}^		● 天旗卡 ★ 根會卡	傳統美食 香蕉版 同注
The setting reflects areas migrated to by the Atayal tribe. When landing on a numbered space, players will be assigned a corresponding task.	There are six representative figures, each dressed in traditional Atayal clothing.	Players can use the cards to learn more about Atayal culture.	Players can scan the NFC chip in the bottom right corner of the tribal language book to view instructional videos.