

Learning Indonesian Together

Selamat Pagi speaks fluently, and the situational games are so much fun!



Product introduction:

- Through board games, students can gain a deeper understanding of Chinese characters and sentence structures. Gamification helps reduce the stress of learning Indonesian.
- Develop custom prompts to generate context-appropriate dialogues and teaching content.

Card Introduction:

1. Answer sheet



Players can use buzzer cards, which are cards that the buzzer-answering player cannot answer.

2. Prediction Card



You can flip over any two cards on the field, and only you can see them.

3. Regular Card



Flip over two identical cards and say the correct Chinese to score points.

Operation process:



Arrange the cards in a 4x4 format.



Each player has a prediction card and a buzzer card.



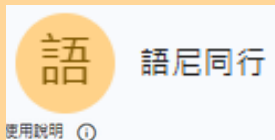
Successfully matched and read the correct Chinese and sentence.



Let AI evaluate right and wrong

AI-generated suggestion words introduction:

This group uses Gem in Gemini to create custom prompts.



Prompt word settings

我現在在進行一個教印尼人中文的活動。
以下輸入幫我附上中文跟印尼文
回答只幫我呈現以下2句，不要有其他任何文字，結尾也不要給任何建議：
1. 對或錯
2. 給一句建議更好的句子
範例
問題: 跑步早上
回答:
1. 錯 (Salah)
2. 我早上跑步。(Saya lari di pagi hari.)



Prompt words and corresponding answers

我早上跑步

語 語尼同行 · 自訂 Gem

1. 對 (Benar)
2. 我早上跑步。(Saya lari di pagi hari.)

1. Sentence: Correct?
2. Sentence examples